

CAMP 1872 Development Teams

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Project Management

Development co-ordination

Talent recruitment and co-ordination

Developers (freelance, contract)

Actors

Digital Artists. (freelance, contract, volunteers, students)

Production design and exhibition

Community engagement (Museums, Educational Institutions, Tourism, Native People, Media)

Funding and Accounting

Fund raiser

Accountant

Development Teams

Mobile Game: "Little Big Buffalo Hunt" (1)

Modeling

Coding

Testing

Distribution (Steam, Playstore, App Store)

XR (AR + VR + MR)

Modeling

Motion capture

Coding

Audio

AI

Research

Modeling

Testing

IT

Network management and security
Wireless connectivity (G5, Wifi, Bluetooth, etc.)

Prioritization

(1) AR/VR camp site reconstruction in 3D

Equipment

Tents & Tipis
Freight wagons and ambulance
Furnishings (stoves to cots to tables to bunting)
Weapons
Rifles
Pistols
Sabers
Lances
Bows & arrows

Livestock

Bison (low-cost 3d models available online)
Horses
Draft & Mules
Indian Ponies. (Lots of them)
Chargers

Wildlife

Prairie chickens
Hawks
Prairie dogs
Coyote
Wolves

Terrain and shrubbery

Grasses
Cottonwood
Red cedar

People

Russian entourage
Grand Duke Alexis (immersive agent)
US Cavalry and Infantry
George Custer (immersive agent)
Philip Sheridan
Sioux Indians
Spotted Tail (Sinte Galeska) (immersive agent)
Civilian Scout, Agent and Teamsters
William Cody (immersive agent)

(2) Mobile Game

(1). Share AR/VR assets to create Pokemon GO-style game for youngsters

(3) AI (staged application of neural network apps such as Dialogflow and Wavenet to create interactive chatbots in following order)

1. Buffalo Bill Cody
2. Grand Duke Alexis
3. Spotted Tail
4. George Custer
5. Philip Sheridan

Future character might include one of Spotted Tail's teenage daughters, Indian agent/translator, photographer, etc,

(1) http://camp1872.toonstech.com/camp1872/Little_Big_Buffalo_Hunt.pdf